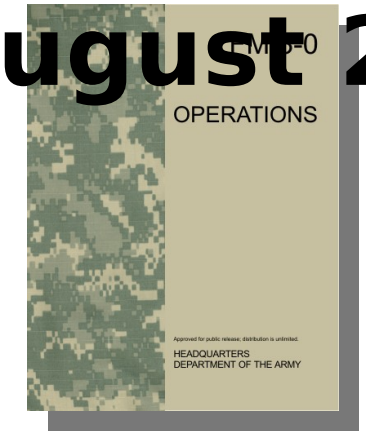
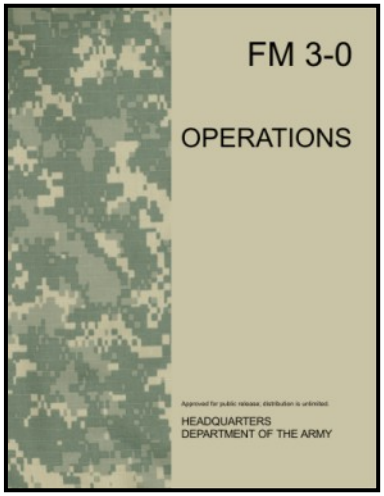
Mission Command Warfighting Function Symposium

FM 3-0 Update
25 August 2010



Change 1
2010

Proposed Changes



Change 1 2010

- **CH 1 - Add *hybrid threats* to discussion of OE**
- **CH 2 - Delete "Tennessee Chart"**
- **CH 3 – Add *Security Force Assistance* (in Stability) and *CBRNE CM* (in Civil Support) as tasks**
- **CH 4 & 5 - Add *Mission Command* as a Warfighting Function to replace C2 Warfighting Function**
- **CH 5 & 6 – Add design consistent with FM 5-0**
- **CH 7 – Eliminate chapter 7. Change 5 Army Information Tasks to reflect Psychological Influence and**

Driven by complex, land operations

Taxonomy

Mission Command as a Warfighting

Command

The Art of Command

Control

The Science of Control

MC Networks and Systems

Tasks

Execute Commander's Role:
Understand, Visualize, Describe, Direct, Lead & Assess

Execute Operations Process: Plan, Prepare, Execute, Assess

Design Pervades All Tasks

Build Teams Among Modular Formations & JIIM Partners

Conduct IIA and Cyber/EM: Create, process, and integrate information that Informs and Influences

Results In: Operational Adaptability

Adaptive Teams that Anticipate Transitions

Acceptance of Risk to Create Opportunity

Influence with enemies, adversaries, friendly , neutrals, and JIIM partners

Successful Full Spectrum

Definition:
MC as a Warfighting Function

The exercise of authority and direction by commanders and staffs to integrate warfighting functions using the operations process and mission orders to execute full-spectrum operations in a complex and ambiguous environment. Mission command enables leaders and organizations to remain agile and adaptive by exercising disciplined initiative within the commander's intent.

Eliminates the following terms from doctrine:

- Command and Control
- Mission Command (as a separate term for the Philosophy)
- Battle Command
- Command and Control Warfighting Function
- Command and Control Systems
- Information Engagement
- Command and Control Warfare

Inform and Influence Activities
2 Lines of Efforts

Task: Integrate Inform and Influence Activities that synchronize themes and messages with actions to support operations.

Purpose: To inform domestic audiences and influence foreign friendly, neutral, adversary and enemy audiences.

Inform

Task: Conduct Inform activities.

Purpose: To provide information to domestic and foreign audiences to accurately describe operations.

Public Affairs -Has a statutory responsibility to factually and accurately inform various publics [domestic and foreign] without intent to propagandize or change behavior. Serves as the principle adviser to the commander for media engagement and conduct of media operations. Plans and executes Soldier and community outreach [foreign and domestic].

Influence

Task: Conduct Influence activities.

Purpose: To effectively change attitudes, beliefs and ultimately behavior of foreign friendly, neutral, adversary and enemy audiences to support operations.

Military Deception -Actions executed to deliberately mislead adversary military decision makers as to friendly military capabilities, intentions, and operations, thereby causing the adversary to take specific actions (or inactions) that will contribute to the accomplishment of the friendly mission.

Military Information Support Operations - Convey selected information and indicators to foreign audiences to influence their emotions, motives, objective reasoning, and ultimately the behavior of foreign governments, organizations, groups, and individuals.

Soldier And Leader Engagement - Interactions by Soldiers and leaders to inform or influence perceptions and build relationships with key actors and audiences to encourage them to support U.S. efforts.

Enablers: A military capability or activity that when designated can be used for the purpose of conducting or supporting inform and influence activities ; includes Combat Camera, OPSEC, Civil Affairs Activities, Cyber/EM Activities, and others as designated.

Cyber/Electromagnetic Activities
2 Lines of Efforts

Task: Conduct cyber/electromagnetic activities as part of combined arms operations.

Purpose: To seize, retain, and exploit an advantage over adversaries and enemies in both cyberspace and across the electromagnetic spectrum, denying and degrading adversary and enemy use of the same, and protecting friendly mission command networks and systems

Cyberspace Operations

Task: Employ cyber capabilities.

Purpose: To achieve objectives in and through cyberspace.

Cyber Situational Awareness -the knowledge of relevant information regarding activities in and through cyberspace and the electromagnetic spectrum.

Network Operations -activities conducted to operate and defend the Global Information Grid.

Cyber Warfare -extends cyber power beyond the defensive boundaries of the Global Information Grid to deny, degrade, disrupt, destroy, and exploit enemies.

Electronic Warfare

Task: Use electromagnetic and directed energy.

Purpose: To control the electromagnetic spectrum or to attack the enemy.

Electronic Attack -use of electromagnetic energy, directed energy, or anti-radiation weapons to attack personnel, facilities, or equipment.

Electronic Protection -actions taken to protect personnel, facilities, and equipment from any effects of friendly or enemy use of the electromagnetic spectrum.

Electronic Support -actions to search for, intercept, identify, and locate or localize sources of intentional and unintentional radiated electromagnetic energy for the purpose of immediate threat recognition, targeting, planning, and conduct of future operations.

Electromagnetic Spectrum Operations -planning, coordinating, and managing joint use of the electromagnetic spectrum through operational, engineering, and administrative procedures.

Enablers: A capability or activity that can be used for the purpose of conducting or supporting cyber/electromagnetic activities; includes intelligence, physical attack, law, policy, critical infrastructure protection, others as designated.

Chapter 5: Mission Command

- **Exercise of Mission Command**
  - Art of Command
  - Science of Control
- **Knowledge Management and Information Management**
  - Knowledge Management
  - Information Management
- **Design**
- **Mission Command Tasks**
  - Execute the Commander's Role in the Operations Process
  - Execute the Operations Process (plan, prepare, execute, assess)
  - Build Teams Among Modular Formations and JIIM Partners
  - Conduct inform and influence and cyber/electromagnetic activities: Create, process, and integrate information that informs and influences.
- **Operational Adaptability**
  - Enable Adaptive Teams that Anticipate Transitions
  - Accept Risks to Create Opportunities
  - Influence Enemies, Adversaries, Friendly, Neutrals, and JIIM Partners

QUESTIONS?